

## **Save the Date: The Second International PAX Partner™ plus PAX Teacher Training for PAX Partners™ Oct 21-23, 2015 in Dayton Ohio.**

### **NEW IMPORTANT BENEFITS and ADVANCES for Growing PAX!**

What is a PAX Partner™? PAX Partners™ mentor the teachers who have attended a PAX GBG training course presented by a nationally-accredited PAX GBG Faculty™ member. PAX Partners™ may also mentor small groups of teachers such as a grade level team in learning PAX GBG through demonstration, modeling, feedback on the Purrfect PAX Rubric and observations of students' use of their PAX skills, and study of the PAX manual and related videos/slides. PAX Partners™ collaborate with teachers and staff in applying PAX GBG at one or more sites.



**NEWS Flash!** This year PAX Partners™ will learn:

- ❁ All the advances in the 4<sup>th</sup> Edition of PAX GBG
- ❁ How to combine PAX with PBIS for maximum school-wide benefits.
- ❁ How to add social, emotional learning strategies that help BOTH teachers & students
- ❁ How to promote PAX evidence-based kernels in the community
- ❁ How to recruit community resources for sustainable PAX, including billing Medicaid
- ❁ Strategies for Middle and High-School students
- ❁ About the International spread of PAX and the movement for Indigenous PAX
- ❁ About maximizing public recognition and community support of PAX
- ❁ How to pre-teach children with major DSM diagnoses (e.g. children in care) to succeed and flower in PAX Classrooms
- ❁ Developing research partners in communities to expand the benefits of PAX
- ❁ How you can use PAX to dramatically accelerate academic success

PAX Partner™ training happens over the course of three days, and has two tracks:

<b>Track 1: New PAX Partners™</b>	<b>Track 2: Returning PAX Partners™</b>
<p><b>Day 1:</b> Learning the foundational science and practice of PAX GBG to mentor others.</p> <p><b>Day 2:</b> Learning to be an “everyday scientist” by observing PAX in action through classroom visits along with core principles/skills for mentoring PAX GBG.</p> <p><b>Day 3:</b> Putting together scope and sequence, including using the PAX data system, to bring or expand PAX GBG to classrooms and students successfully. This includes using both on-line</p>	<p><b>Day 1:</b> The PAX Learning Community in which returning partners and faculty present: a) data about successes, b) useful innovations, and c) challenges.</p> <p><b>Day 2:</b> Demonstration, discussion and applications of revisions or innovations in tools and practices for PAX Partners™.</p> <p><b>Day 3:</b> Developing plans for sustainable implementation, improved outcomes, integration with national, state or local</p>

and telephonic technical supports from PAXIS.

initiatives/mandates.

**Evenings:** Presentations and discussions by international experts and sites about innovations that can dramatically improve results and sustainability such as integration with health care or Common Core; new or successful funding mechanisms, engagement of families, community, media; engaging research partners to prove impact; integrating PAX into local, state/provincial and national policies plus much more!

### **1-Day Training for Individual PAX Teachers repeated on Oct 21/22**

New or existing schools or districts often want to send individuals or a small number of teachers for the one-day initial training in using PAX GBG, who perhaps could not attend a previous on-site training at their school or community, or who are pairing up with a new PAX Partner™ to launch a new PAX Site. This is a powerful and economical way to solve these problems, when no professional days are available or there are issues with having enough substitute teachers. Teachers in area schools or adjoining states may be able to attend one of these initial trainings by a nationally accredited PAX Trainer practically and economically. If a district is sending a new PAX Partner™ and new teacher(s), this is a useful setting for them to connect and plan to partner up for success in rolling out PAX Good Behavior Game. A minimum of 10 attendees are needed for the session to be offered.

**PAX Good Behavior Game®** has the highest research rating in the National Registry of Evidence-Based Programs and Practices of any universal strategy to prevent multiple mental, emotional, and behavioral disorders as well as improve academic outcomes import to schools (See <http://bit.ly/NREPP>). More than 800 schools are using PAX GBG in the US alone including multiple Native American Tribes, and 200 sties are using PAX GBG in Canada. Both Estonia and the Republic of Ireland are joining the dedicated sites and staff in in bettering the world for children’s futures.

#### **Costs:**

Returning PAX Partners are \$1,800 (no kit) and new PAX Partner™ Training is \$2,200 (includes kit) for the three days, which includes breakfast, lunch, and snacks as well as one evening reception. This includes transportation to the site visits of schools using PAX. Hotel rooms and travel to the event are not included. The block of rooms has been reserved at Holiday Inn.

PAX Teacher Training and PAX GBG kit is \$500 per person (a \$65 saving) for the day and related evening event. Breakfast, lunch and snacks are included. The PAX GBG training is \$250 if the school or district has already provided a kit. Travel and hotel rooms (if needed) are not covered.

For more information or to register, contact

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